

BOILING SPRINGS YOUTH ATHLETIC ASSOCIATION



FOOTBALL RULES
EFFECTIVE FOR 2010 FOOTBALL SEASON

FOOTBALL ADMINISTRATION

FOOTBALL COMMISSIONER – BILL ROBINSON

MITES COMMISSIONER -

BANTAMS COMMISSIONER – CHAD WAGNER

MINORS COMMISSIONER

MAJORS COMMISSIONER – JEFF DAVIS

UNIFORM COMMISSIONER – MARK TAYLOR

WEIGHMASTER – RANDY MARTIN

FIELD MAINTENANCE – RANDY MARTIN

ADVERTISING COMMISSIONER – GLENN ARLEDGE

SCHEDULING COMMISSIONER – ANTONIO ROJAS

Practices (all divisions):

Practices should not exceed more than one hour and forty five minutes. The first three days of practice will be non-contact practice days with day four beginning actual contact.

Practices should consist of offense and defensives sessions:

Offensive sessions should consist of:

15 minutes of backfield training

15 minutes of offensive line training

15 minutes of receiver training

Defensive sessions should consist of:

15 minutes of defensive line training

15 minutes of linebacker training

15 minutes of defensive backfield training

Conditioning – 15 minutes

Playing Rules:

1. *Playing Time:*

The Head Coach will be responsible for seeing that each player receives playing time in each game. Each player must play at least 10 plays during each game, excluding kickoffs. This rule applies to regular season only. EXCEPTIONS: --sickness, injury, or discipline.

2. *24 Point Rule:*

Once a team is ahead by 24 points, that team must change backfields except for the quarterback position. The quarterback cannot advance the ball past the line of scrimmage. This rule applies as long as the team is ahead by 24 points, once the lead falls below 24 points, all starting players may return to their starting positions.

3. *Extra Points:*

Extra points will be earned as follows:

Minor and Bantam Divisions:

Running -----1 point from 2.5 yard line, 2 points from 5 yard line

Passing -----2 points

Major Division:

Running -----1 point from 2.5 yard line, 2 points from 5 yard line

Passing -----2 points

4. *Onside Kicks*

a. Each team is entitled to one onside kick per half unless the team performing the onside kick is in losing position.

5. *Plays*

a. We will run offensive and defensive plays based on Boiling Springs High School System.

b. Offensively:

i. We will pass the ball every three plays.

ii. We will use four formations (see attached):

1. Texas

2. Dallas

3. *Rooster*
4. *Lucy*
- c. *Defensively:*
 - i. *4-2-4*
 - ii. *Linebackers do not blitz at all.*
 - iii. *Cannot cover center at all.*
- d. *Division Requirements*
 - i. *Mites – Formations only – for example Texas Right*
 - ii. *Bantams – Formations only*
 - iii. *Minors – full offense based on limitations of players*
 - iv. *Majors – full offense based on limitations of players*
- e. *Play against teams outside of BSYAA*
 - i. *In the event, team plays any team outside of BSYAA (i.e. Westside) must change playbook.*
- f. *Penalties for not following play calling system will be the same as rules for Unsportsman Like Conduct discussed below.*

All Divisions:

Kicking---2 points (on a kick attempt, the defense not rush, can only stand with hands in the air.). No one will be allowed to hit the center while attempting a kicked extra point. The defending team and the officials must be notified before attempting to kick an extra point. No fake kicks are allowed. Neither team can advance a blocked or muffed attempt.

Field goals--3 points. The same rule applies to field goals. If a field goal is kicked and missed, blocked, or the snap is muffed the other team takes possession from the original line of scrimmage.

5. Punt Option

Mites & Bantams Division-If the offensive team on the fourth down chooses not to try for first down or punt the ball, the ball will be advanced 25 yards if the team is within their own 50-yard line. If the team is within the opponent's 50-yard line, the ball will be advanced to the 20 yard line and the opposing team will take possession.

Minor Division- On fourth down, the team may try for the first down or will have the option to punt. The punt will be a free kick (no rush) with a live return. The offensive team must notify the officials before the play, if they elect a punt. No fake punts are allowed.

Major Division-Same as Minor Division

6. Quarters:

There will be four 8 minute quarters played. The clock will run according to High School rules. Between plays, there will be a 35-second time limit to be on the line of scrimmage and ready to snap the ball.

7. Time Outs:

There will be (2) time outs per half (No carry-overs) for Mites and Bantam Divisions and 3 time outs per half for Minors and Majors Divisions. There is only one time out per overtime period.

8. Half Time:

There will be a five-minute half time period.

ALL DIVISIONS

1. Tied Games:

There will be no tie games. Each team will be given a first down at the 10-yard line. Overtime periods will be played until a winner is declared. On each successive series, each team will rotate, starting on offense. If both teams remain tied after the first series, the team that started on offense will start on defense during the second series. The teams will continue to rotate until a winner is determined.

2. Protests:

Game officials must be notified before the game is over, that the game is being played under protest and a formal protest must be made to the announcer with 10 minutes of the end of the game. Protest fee is \$35.00. The fee will be returned if the Athletic Committee rules in favor of the protestor.

3. Coaches:

The League will allow (1) Head Coach and (3) Assistants in the Mites, Bantams, Minors, and Majors.

HEAD COACHES ARE RESPONSIBLE FOR THEIR ACTIONS ALONG WITH THE ACTIONS OF THEIR PLAYERS AND THEIR ASSISTANTS WHEN FUNCTIONING AS A TEAM.

UNSPORTSMAN-LIKE CONDUCT AND BEHAVIOR:

Coaches Occurrences per Season:

First Offense---warning

Second Offense—suspension, one game including practices to that game

Third Offense—removed as a coach for the remainder of the season

ANY INTENTIONAL RULE VIOLATION WILL RESULT IN REMOVAL AS A COACH FOR REMAINDER OF SEASON

Players Occurrences per Season:

First Ejection—suspended for one game including practices up to that game.

Second Ejection—removed as a player for the remainder of the season.

4. Coaches responsibilities:

The head coaches of the last game of the day will be responsible for ensuring that all of the field equipment has been properly stored and that the facilities are cleaned before leaving. They are required to sign out with the athletic committee member present before leaving.

5. Team responsibilities:

The Home Team will be responsible for providing announcers/spotters and a clock operator. The visiting team will be responsible for providing 3 people to operate the chains.